

# *Welcome* **TO FLAT TRACK FEVER 2026**



May 8-10, 2026

Acadia Recreation Centre,  
Calgary



REMEMBER: to get your signed waivers AND "Attendance" to the check-in desk ASAP!

# Event RUNDOWN

Friday May 8, 2026



10:30

Doors Open and Registration Opens

11:00 am

Track Test Skate - Track 1

11:45

All Coaches and Captains' Meeting

12:00

All Teams and Officials Meeting

12:30

Game 1 (Track 1 and 2) Warm-Up

1:00 pm - 8:30 pm

Day 1 Games - See Game Schedule

9:00 pm

Venue closed



# Event RUNDOWN

Saturday May 09, 2026



8:00 am

Welcome and Registration for first games

8:15 am

Official Question Period and  
Coaches/Captains' Meeting

8:30 am

Warm-up Starts for First Games

9:00 am - 8:30 pm

Day 2 Games (Track 1) - See Game  
Schedule

7:00 pm

FUNDraiser - Shenanigans Game  
Whistle (Track 1)

9:00 pm

Venue closed

# Event RUNDOWN

Sunday May 10, 2026



8:00 am

Welcome and Registration for first games

8:15 am

Officials' Question Period and Captains/Coaches' Meeting

8:30 am

Warm-up Starts for First Games

9:00 am - 6:20 pm

Day 2 Games - See Game Schedule

7:00 pm

Venue closed and Tear Down

# FRIDAY MAY 8, 2026

## TRACK 1



<p>1 pm</p>	 <p>NATURAL BORN THRILLERS</p> <p>VS</p>  <p>Northern Pike</p>
<p>3 pm</p>	 <p>NORTHERN BC ROLLER DERBY</p> <p>VS</p>  <p>DIVERGENCE Roller Derby</p>
<p>5 pm</p>	 <p>DAM CITY ROLLERS CASTLEGAR</p> <p>VS</p>  <p>Avalanche City</p>
<p>7 pm</p>	 <p>Nuclear Free Roller Derby nF BomBs Red Deer Alberta</p> <p>VS</p>  <p>TRI-CITY ROLLER DERBY</p>



# FRIDAY MAY 8, 2026

## TRACK 2














<b>1 pm</b>	 VS 
<b>3 pm</b>	 JANE DEERE VS 
<b>5 pm</b>	 VS 
<b>7 pm</b>	 VS 



# SATURDAY MAY 09, 2026

## TRACK 1



9 am		VS	 JANE DEERE
11 am		VS	
1 pm	 Avalanche City	VS	
3 pm		VS	
5 pm	 Calgary AllStars	VS	
 7 pm	 Shenanigans Game	VS	



# SATURDAY MAY 09, 2026

## TRACK 2



<p><b>9 am</b></p>	 <p>FRASER VALLEY <i>Fury</i> JUNIOR ROLLER DERBY</p> <p>VS</p> <p>WINDY CITY WIPEOUTS</p>
<p><b>11 am</b></p>	 <p>NATURAL BORN THRILLERS</p> <p>VS</p> <p>FORT MCMURRAY CRUDE ASSASSINS ROLLER DERBY LEAGUE</p>
<p><b>1 pm</b></p>	 <p>FRASER VALLEY <i>Fury</i> JUNIOR ROLLER DERBY</p> <p>VS</p> <p>CALGARY JUNIOR ROLLER DERBY</p>
<p><b>3 pm</b></p>	 <p>DIVERGENCE Roller Derby</p> <p>VS</p> <p>TRANS ROLLERS UNITED</p>
<p><b>5 pm</b></p>	 <p>WINDY CITY WIPEOUTS</p> <p>VS</p> <p>ROCKY VIEW REBELS JUNIOR ROLLER DERBY</p>
<p><b>7 pm</b></p>	<p><b>Shenanigans Game Track 1</b></p>



# SUNDAY MAY 10, 2026

## TRACK 1



9 am		VS	
11 am		VS	
1 pm		VS	
3 pm		VS	
5 pm		VS	



# SUNDAY MAY 10, 2026

## TRACK 2



<p>9 am</p>	 <p>VS</p> 
<p>11 am</p>	 <p>VS</p> 
<p>1 pm</p>	 <p>VS</p> 
<p>3 pm</p>	 <p>VS</p> 
<p>5 pm</p>	 <p>VS</p> 





# SCHEDULE



## Game 1: Light

Friday May 8 (Track 2)

- **3:35 pm** - Team dressing room assignment
- **4:45 pm** - Warm Up
- **5:00 pm** - First Whistle
- **6:20 pm** - collect MVJ/MVB Votes and Award Presentation
- **6:30 to 7:15** - Vendor Table available for team use

## Game 2: Light

Saturday May 9 (Track 2)

- **3:35 pm** - Team dressing room assignment
- **4:45 pm** - Warm Up
- **5:00 pm** - First Whistle
- **6:20 pm** - collect MVJ/MVB Votes and Award Presentation
- **6:30 to 7:15** - Vendor Table available for team use

## Game 3: Dark

Sunday May 10 (Track 2)

- **9:35 am** - Team dressing room assignment
- **10:35 am** - Team Warm-up
- **11:00 am** - First Whistle
- **12:20 pm** - collect MVJ/MVB Votes and Awards Presentation
- **12:30 to 1:15** - Vendor Table available for team use



# EVENT INFORMATION



**SCAN HERE**

There are lots of  
food options around if  
you'd like to explore the  
area!



# Pool Party Menu

<p><b><u>Everyone Out da Pool</u></b> (x10 Total)</p>	<p>All players from Both Teams must start from their respective bench and cannot enter the track until the jam has started.</p>	<p><b>\$5</b></p>
<p><b><u>Don't Sink</u></b> (x10 Total)</p>	<p>Jammer Must Wear Pool Floaty for Entire Jam</p> <ul style="list-style-type: none"> <li>• Must Pass with Star</li> <li>• Illegal procedure if popped/lost</li> </ul>	<p><b>\$15</b></p>
<p><b><u>Wipeout</u></b> (x3 Total)</p>	<p>Any time before the <b>Final 5 Minutes</b> of the game, you switch the scores</p>	<p><b>\$20</b></p>
<p><b><u>Risky Business</u></b> (x20 Total)</p>	<p>Jammer Must Wear Sunglasses for Entire Jam</p> <ul style="list-style-type: none"> <li>• Must Pass with Star</li> <li>• Illegal procedure if broken/lost</li> </ul>	<p><b>\$5</b></p>
<p><b><u>Down Under Jam</u></b> (x10 Total)</p>	<ul style="list-style-type: none"> <li>• Like water flowing in the opposite direction... this is an Anti-Derby Jam.</li> </ul>	<p><b>\$10</b></p>
<p><b><u>Lifeguard</u></b> (x5 Total)</p>	<p>ONE blocker no longer follows pack rules: can leave engagement zone and engage with jammer ANYWHERE</p>	<p><b>\$10</b></p>
<p><b><u>Drain</u></b> (x10 Total)</p>	<p>Team is DOWN one blocker for Jam (i.e. 3 total)</p> <ul style="list-style-type: none"> <li>• point for missing blocker will count</li> </ul>	<p><b>\$5</b></p>
<p><b><u>Surf's UP Ref!</u></b> (x10 Total)</p>	<p>Refs must call ALL penalties for the jam like "Beach Bros." "Whoa dude, that was a gnarly forearm! Major penalty!"</p>	<p><b>\$5</b></p>
<p><b><u>Surfing</u></b> (x5 Total)</p>	<p>Give INITIAL PASS to one Jammer</p> <ul style="list-style-type: none"> <li>• Jammer will immediately become lead jammer and gain points immediately</li> </ul>	<p><b>\$20</b></p>

# Pool Party Menu

<b><u>The Splash Dance Bonus</u></b> (x10 Total)	Score Keepers get to <i>ADD</i> or <i>SUBTRACT</i> points in the jam based upon the Dance Skills of the Jammer during their scoring pass compared to the Dance Skills of the Head Ref.	<b>\$5</b>
<b><u>Shark Attack!</u></b>	Choose PayThePain and/or April Sours - they do not count as part of the rule maximum. And, they can be bribed!	<b>\$10 OBO</b>



## How many can be played?

No duplicate cards can be played during the same jam; **however, a MAXIMUM of 2** rule cards may be played within a single jam. \*The "Sharks" are the ONE exception

- There will be a system in-place to setup rules for the next jam, so you can plan ahead!

# FEEDBACK SURVEY

We are always looking for ways to improve Flat Track Fever. Please take some time and encourage your team to fill out our Feedback Survey!

SCAN ME!



# **SHENANIGANS THEME**

**Have an idea for FTF Shenanigans 2027?  
Scan the code below to give your input  
and/or help plan next year's game!**



**SCAN ME**



# THANK YOU TO VENDORS AND SPONSORS

FULL  
MOBILITY<sup>o</sup>  
CHIRO



WEST LEGAL

BARRISTERS & SOLICITORS

**UNTAMED**  
FERNIE, BC



the  
CARRIAGE HOUSE  
hotel & conference centre

SEW   
proud yyc



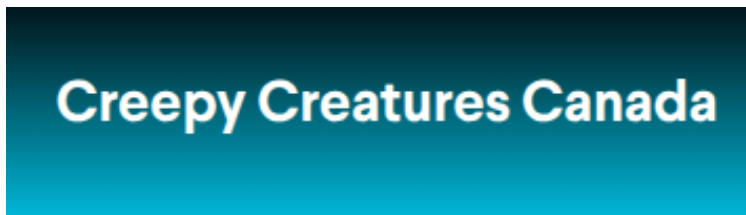
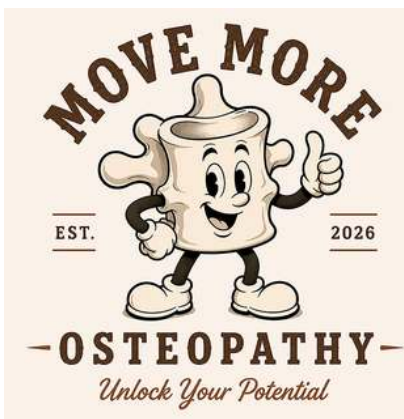
ALBERTA COLLEGE  
OF MASSAGE THERAPY



**NERD**  
Roller Skates

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BOTH Tracks to see all  
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*We sell you freedom on and off the track*

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